# Introduction to Descriptive Complexity

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#### First-Order Reductions

- FO ⊆ L
- Dual of a First-Order Query
- Complete Problems for L and NL
- Complete Problems for P

### Subsection 1

### $\mathsf{FO} \subseteq \mathsf{L}$

# $\mathsf{FO} \subseteq \mathsf{L}$

• Recall that FO is the set of first-order definable boolean queries.

#### Theorem

The set of first-order boolean queries is contained in the set of boolean queries computable in deterministic logspace: FO  $\subseteq$  L.

• Let  $\sigma = \langle R_1^{a_1}, \dots, R_r^{a_r}, c_1, \dots, c_s \rangle$  be a vocabulary. Consider a first-order boolean query  $I_{\varphi} : STRUC[\sigma] \rightarrow \{0, 1\}$ , determined by

$$\varphi \equiv (\exists x_1)(\forall x_2) \cdots (Q_k x_k) \alpha(\overline{x}) \in \mathcal{L}(\sigma),$$

where  $\alpha$  is quantifier-free.

We must construct a logspace Turing machine M, such that, for all  $\mathcal{A} \in STRUC[\sigma]$ ,  $\mathcal{A}$  satisfies  $\varphi$  iff M accepts the binary encoding of  $\mathcal{A}$ . In symbols,

$$\mathcal{A}\vDash\varphi \iff M(\mathsf{bin}(\mathcal{A}))\downarrow.$$

# $FO \subseteq L$ (Cont'd)

 We construct the logspace Turing machine M inductively on k, the number of quantifiers occurring in φ.

If k = 0, then  $\varphi = \alpha$  is a quantifier-free sentence.

Thus,  $\boldsymbol{\alpha}$  is a fixed, finite boolean combination of atomic formulas.

The atomic formulas have one of the following types:

- Input relations  $R_i(p_1, \ldots, p_{a_i})$ ;
- Numeric relations  $p_1 = p_2$ ,  $p_1 \le p_2$  or  $BIT(p_1, p_2)$ .

The  $p_i$ 's are members of  $\{c_1, \ldots, c_s, 0, 1, \max\}$ .

Suppose we know that M can determine, on input A, whether A satisfies each of these atomic formulas.

*M* can then determine whether  $A \models \alpha$ , by performing the fixed, finite boolean combination using its finite control.

# $\mathsf{FO} \subseteq \mathsf{L} \ (\mathsf{Cont'd})$

- So we must convince ourselves that a logspace machine that knows its input is of the form bin(A), for some A ∈ STRUC[σ], can calculate the values n and [log n].
  - Then, by counting, the machine can go to the appropriate constants and copy the  $p_i$ 's that it needs onto its worktape.
  - To calculate one of the input predicates, M can just look up the appropriate bit of its input.

# $\mathsf{FO} \subseteq \mathsf{L} \ (\mathsf{Cont'd})$

- Suppose, e.g., M wants to calculate  $R_3(c_2, \max, c_1)$ .
  - *M* first copies the values  $c_2$ , n-1,  $c_1$  to its worktape.
  - Next it moves its read head to location  $n^{a_1} + n^{a_2} + 1$ , which is the beginning of the array encoding  $R_3$ .
  - Finally, it moves its read head  $n^2 \cdot c_2 + n(n-1) + c_1$  spaces to the right.
  - The bit now being read is "1" iff  $\mathcal{A} \models R_3(c_2, \max, c_1)$ .

It is easy to see that a logspace Turing machine may test the numeric predicates.

This completes the construction of M in the base case.

# $\mathsf{FO} \subseteq \mathsf{L} \ (\mathsf{Cont'd})$

• Inductively, assume that all first-order queries with k - 1 quantifiers are logspace computable.

Suppose

$$\psi(x_1) = (\forall x_2) \cdots (Q_k x_k) \alpha(\overline{x}).$$

Let  $M_0$  be the logspace Turing machine that computes  $\psi(c)$ .

*c* is a new constant symbol substituted for the free variable  $x_1$ . To compute the query  $\varphi \equiv (\exists x_1)(\psi(x_1))$  we build the logspace machine that:

- Cycles through all possible values of x<sub>1</sub>;
- Substitutes each of these for c;
- Runs  $M_0$ .
- If any of these lead  $M_0$  to accept, then we accept, else we reject.

Note that the extra space needed is just  $\log n$  bits to store the possible values of  $x_1$ .

Simulating a universal quantifier is similar.

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### Subsection 2

### Dual of a First-Order Query

## Introduction

- A first-order query *I* from STRUC[ $\sigma$ ] to STRUC[ $\tau$ ] maps any  $\mathcal{A} \in STRUC[\sigma]$  to  $I(\mathcal{A}) \in STRUC[\tau]$ .
- It does this by defining the relations of I(A) via first-order formulas.
- In a similar way, I has a natural dual  $\widehat{I}$ , which translates any formula in  $\mathcal{L}(\tau)$  to a formula in  $\mathcal{L}(\sigma)$ .
- The dual is useful in showing that relevant languages and complexity classes are closed under first-order reductions.
- Let *I* be a *k*-ary first-order query.
- Consider a formula  $\varphi \in \mathcal{L}(\tau)$ .
- The formula  $\widehat{I}(\varphi) \in \mathcal{L}(\sigma)$  is constructed as follows:
  - Replace each variable by a k-tuple of variables;
  - Replace each symbol of  $\tau$  by its definition in *I*.
- It follows that the length of  $\widehat{I}(\varphi)$  is linear in the length of  $\varphi$ .

# Definition of the Dual of I

• Consider a k-ary first-order query from  $STRUC[\sigma]$  to  $STRUC[\tau]$ 

$$I = \lambda_{x_1...x_d} \langle \varphi_0, \varphi_1, \ldots, \varphi_r, \psi_1, \ldots, \psi_s \rangle.$$

• Then / defines a dual

$$\widehat{I}: \mathcal{L}(\tau) \to \mathcal{L}(\sigma).$$

Suppose

$$\tau = \langle R_1^{a_1}, \ldots, R_r^{a_r}, c_1, \ldots, c_s \rangle.$$

- For φ ∈ L(τ), Î(φ) is the result of replacing all relation and constant symbols in φ by the corresponding formulas in *I*.
- To accomplish the replacement, we use a map  $f_I$  defined as follows:
  - Each variable v is mapped to a k-tuple of variables,

$$f_I(v) = v^1, \ldots, v^k;$$

# Definition of the Dual of *I* (Cont'd)

- We continue the definition of the map  $f_I$ :
  - Input relations are replaced by their corresponding formulas,

$$f_I(R_i(v_1,\ldots,v_{a_i})) = \varphi_i(f_I(v_1),\ldots,f_I(v_{a_i}));$$

• Constant c<sub>i</sub> is replaced by a special k-tuple of variables,

$$f_I(c_i) = z_i^1, \ldots, z_i^k;$$

• Quantifiers are replaced by restricted quantifiers,

$$f_l(\exists v) = (\exists f_l(v).\varphi_0(f_l(v)));$$

- The equality relation and the other numeric relations are replaced by their appropriate formulas;
- Second-order quantifiers have the arities of the relations being quantified, multiplied by *k*,

$$f_I(\exists R^a) = (\exists R^{ka});$$

• On boolean connectives,  $f_I$  is the identity.

# Definition of the Dual of *I* (Cont'd)

- The only thing to add is that the variables  $z_i^1, \ldots, z_i^k$ , corresponding to the constant symbol  $c_i$ , must be quantified before they are used.
- It does not matter where these quantifiers go because the values are uniquely defined.
- Typically, we can place these quantifiers at the beginning of a first-order formula.
- For a second-order formula, they would be placed just after the second-order quantifiers.
- Thus, the mapping  $\widehat{I}$  is defined as follows, for  $\theta \in \mathcal{L}(\tau)$ ,

 $\widehat{I}(\theta) = \big(\exists z_1^1 \cdots z_1^k . \psi_1(z_1^1 \cdots z_1^k)\big) \cdots \big(\exists z_s^1 \cdots z_s^k . \psi_s(z_s^1 \cdots z_s^k)\big)(f_I(\theta)).$ 

## Example

• Consider the query  $I_{PM}$ : STRUC $[\tau_s] \rightarrow$  STRUC $[\tau_{abcd}]$ , given by

$$\begin{array}{lll} \varphi_A(x,y) &\equiv & y = \max \land S(x); \\ \varphi_B(x,y) &\equiv & y = \max; \\ \psi_c(x,y) &\equiv & \langle 0, \max \rangle; \\ \psi_d(x,y) &\equiv & \langle 0, 1 \rangle; \\ I_{PM} &\equiv & \lambda_{xy} \langle \textbf{true}, \varphi_A, \varphi_B, \psi_c, \psi_d \rangle \end{array}$$

One sample value of the map  $\widehat{I}_{PM}$  is

$$\widehat{l}_{PM}(A(c)) \equiv (\exists z_1 z_2 . z_1 = 0 \land z_2 = \max)(z_2 = \max \land S(z_1)) \\ \equiv S(0).$$

We may similarly compute the value of  $\widehat{I}_{PM}$  on the following:

- 1.  $(\forall v)(A(v) \leftrightarrow B(v));$
- 2. A(max);
- 3. A(0).

# The Satisfaction Relation Between I and $\widehat{I}$

#### Proposition

Let  $\sigma$ ,  $\tau$ , and I be as in the previous definitions. Then, for all sentences  $\theta \in \mathcal{L}(\tau)$  and all structures  $\mathcal{A} \in STRUC[\sigma]$ ,

$$\mathcal{A} \models \widehat{I}(\theta)$$
 iff  $I(\mathcal{A}) \models \theta$ .

- The result goes through for formulas with free variables as well.
- Then I must behave appropriately on interpretations of variables.
- That is,  $I(\mathcal{A}, i) = (I(\mathcal{A}), i')$ , where:
  - i'(x) is defined iff all of  $i(x^1), \ldots, i(x^k)$  are defined;
  - In this case,  $i'(x) = \langle i(x^1), \dots, i(x^k) \rangle$ .

# Everything is a Graph

- Let  $\sigma$  be any vocabulary.
- Let  $\tau_e = \langle E^2 \rangle$  be the vocabulary with one binary relation symbol.
- $\tau_e$  is the vocabulary of graphs with no specified points.
- We can show that every structure may be thought of as a graph.
- More precisely, we may construct first-order queries

$$I_{\sigma} : \mathsf{STRUC}[\sigma] \to \mathsf{STRUC}[\tau_e];$$
$$I_{\sigma}^{-1} : \mathsf{STRUC}[\tau_e] \to \mathsf{STRUC}[\sigma],$$

such that, for all  $\mathcal{A} \in STRUC[\sigma]$ ,

$$I_{\sigma}^{-1}(I_{\sigma}(\mathcal{A}))\cong \mathcal{A}.$$

- To build the graph  $I_{\sigma}(\mathcal{A})$ , one can construct "gadgets", i.e., small recognizable graphs, to label different sorts of vertices.
- E.g., we may have gadgets corresponding to:
  - Elements of  $|\mathcal{A}|$ ;
  - Tuples from each relation  $R_i^{\mathcal{A}}$ , etc.

## Closure Under First-Order Reductions

- Suppose A and B are boolean queries.
- If A is first-order reducible to B ( $A \leq_{fo} B$ ), then intuitively the complexity of A is not greater than the complexity of B.

Definition (Closure Under First-Order Reductions)

A set of boolean queries S is **closed under first-order reductions** if, for all boolean queries A and B,

$$B \in S$$
 and  $A \leq_{fo} B$  imply  $A \in S$ .

We say that a language  $\mathcal{L}$  is **closed under first-order reductions** if the set of boolean queries definable in  $\mathcal{L}$  is closed under first-order reductions.

# LogSpace and First-Order Reductions

• We have seen that the set of first-order boolean queries is contained in the set of boolean queries computable in deterministic logspace,

 $FO \subseteq L.$ 

• This immediately yields

#### Proposition

Let  ${\cal S}$  be any set of boolean queries that is closed under logspace reductions. Then  ${\cal S}$  is also closed under first-order reductions.

• Suppose  $A \in S$  and  $B \leq_{fo} A$ .

By hypothesis,  $A \in S$ .

Since FO  $\subseteq$  L and, by hypothesis,  $B \leq_{fo} A$ , we get  $B \leq_{L} A$ .

Since S is closed under  $\leq_L$ ,  $B \in S$ .

Hence, S is also closed under  $\leq_{fo}$ .

## Complexity Classes, Languages and Reductions

#### Meta-Proposition

- All the complexity classes C that we discuss in these notes are closed under first-order reductions.
- All the languages  $\mathcal{L}$  that we discuss in these notes are closed under first-order reductions.
- There is a general method for proving this proposition whenever a new complexity class or logical language is encountered.
   For complexity classes we can usually use the preceding proposition.
   This is because most complexity classes are closed under logspace reductions.

## Complexity Classes, Languages and Reductions (Cont'd)

 Now we look at the case of languages. Let A, B be two boolean queries. Suppose B is expressible as the formula φ<sub>B</sub> in language L. Suppose, also, that A ≤<sub>fo</sub> B. Let I<sub>AB</sub> be the first-order reduction from A to B. We know that for all structures S,

 $\mathcal{S} \in A$  iff  $I_{AB}(\mathcal{S}) \in B$ .

It follows from the preceding proposition that

$$\mathcal{S} \in \mathcal{A}$$
 iff  $\mathcal{S} \models \widehat{l}_{\mathcal{A}\mathcal{B}}(\varphi_{\mathcal{B}}).$ 

So, if  $\widehat{I}_{AB}(\varphi_B)$  is in  $\mathcal{L}$ , then the proof is complete.

By definition,  $\widehat{I}(\varphi)$  is a simple substitution that does not change the structure of  $\varphi$  very much.

So, for the languages we consider,  $\widehat{I}_{AB}(\varphi_B)$  will be in  $\mathcal{L}$ .

# Completeness and Expressibility

- Suppose that we know that a boolean query A is complete via first-order reductions for a complexity class C.
- Suppose, further, that A is expressible in a language  $\mathcal{L}$  which is closed under first-order reductions.
- It follows that  $\mathcal{L}$  expresses everything in  $\mathcal{C}$ .
  - Let  $B \in C$ .
  - By hypothesis,  $B \leq_{fo} A$ .
  - Also by hypothesis, A is expressible by  $\varphi_A \in \mathcal{L}$ .
  - As  $\mathcal{L}$  is closed under  $\leq_{fo}$ , B is also expressible in  $\mathcal{L}$ .

# Expressibility and Complexity

- Suppose that  $\mathcal{L}$  is a set of boolean queries describable in some language.
- Suppose that C is a complexity class, that is, a set of boolean queries computable in some complexity bound.
- Showing that  $\mathcal{L} = \mathcal{C}$  usually involves four steps.
  - 1. Show that  $\mathcal{L} \subseteq \mathcal{C}$  by producing, for each formula  $\varphi \in \mathcal{L}$ , an algorithm in  $\mathcal{C}$  that computes the boolean query

$$\mathsf{MOD}[\varphi] = \{\mathcal{A} : \mathcal{A} \vDash \varphi\}.$$

- 2. Produce a boolean query T that is complete for C via first-order reductions.
- 3. Show that  $\mathcal{L}$  is closed under first-order reductions.
- 4. Show that  $T \in \mathcal{L}$  by expressing T in the language.

### Example

- We will show later that  $NP = SO\exists$ .
- To accomplish this, we can show:
  - (1) Each SO∃ formula can be checked by an NP machine;
  - (2) The problem SAT is complete for NP via ≤<sub>fo</sub>;
  - 3) SO∃ is closed under first-order reductions;
  - (4) SAT is expressible in SO $\exists$ .

### Subsection 3

### Complete Problems for L and NL

# Reachability

#### Definition

Define REACH to be the set of directed graphs G, such that there is a path in G from s to t.

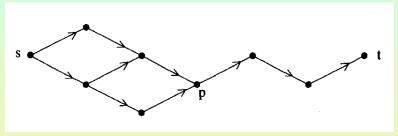
Define REACH<sub>d</sub> to be the subset of REACH, such that the path from s to t is *deterministic*. This means that for each edge (u, x) on the path, this is the unique edge in G leaving u.

Define  $REACH_u$ , the undirected graph reachability problem, to be the restriction of REACH to undirected graphs,

 $\mathsf{REACH}_u = \{ G \in \mathsf{REACH} : G \vDash (\forall xy) (E(x, y) \rightarrow E(y, x)) \}.$ 

### Example

• Consider the directed graph in the figure.



- It is in REACH.
- However, it is not in  $REACH_d$ .
- Note that there is a directed path from p to t.

# Algorithm for REACH

• The following NSPACE[log n] algorithm recognizes REACH.

- Algorithm (Recognizing REACH in NL)
  - 1.  $b \coloneqq s$
  - 2. while  $(b \neq t)$  do {
  - 3. a ≔ b
  - 4. nondeterministically choose new b
  - 5. if  $(\neg E(a, b))$  then reject}
  - 6. accept
  - Note that the space used is just the  $O(\log n)$  bits needed to name the two vertices *a* and *b*.

# Completeness of REACH for NL

Theorem

REACH is complete for NL via first-order reductions.

Let S ⊆ STRUC[σ] be a boolean query in NL.
 Let N be the nondeterministic logspace Turing machine accepting S.
 We construct a first-order reduction I : STRUC[σ] → STRUC[τ<sub>g</sub>], such that, for all A ∈ STRUC[σ],

 $N(\operatorname{bin}(\mathcal{A})) \downarrow \quad \text{iff} \quad I(\mathcal{A}) \in \mathsf{REACH}.$ 

Let c be such that N uses, on inputs bin(A), with n = ||A||, at most  $c \log n$  bits of worktape.

Let 
$$\sigma = \langle R_1^{a_1}, \dots, R_r^{a_r}, c_1, \dots, c_s \rangle$$
.  
Let  $a = \max \{a_i : 1 \le i \le r\}$ .  
Let  $k = 1 + a + c$ .  
Consider a run of  $N$  on input bin $(\mathcal{A})$ .

# Completeness of REACH for NL (IDs)

• We code an instantaneous description (ID) of N's computation as a k-tuple of variables,

$$\mathsf{ID} = (p, r_1, \ldots, r_a, w_1, \ldots, w_c).$$

Variables  $r_1, \ldots, r_a$  encode where in one of the input relations the read head of N is looking.

Suppose, for example it is looking at relation  $R_i$ .

Then N's read head is looking at a "1" iff  $\mathcal{A} \models R_i(r_1, \ldots, r_{a_i})$ .

Variables  $w_1, \ldots, w_c$  encode the contents of N's work tape.

Each variable represents an element of A's *n*-element universe.

So it corresponds to a log *n*-bit number.

We are assuming the presence of the numerical relations  $\leq$  and BIT.

Of these,  $\leq$  is necessary, but BIT is merely convenient.

# Completeness of REACH for NL (IDs Cont'd)

• Finally, we need  $O(\log \log n)$  bits of further information to encode:

- (1) The state of N;
- (2) Which input relation or constant symbol the read head is currently scanning;
- (3) The position of the work head.

We assume that n is sufficiently large that all of this information can be encoded into a single variable, p.

Next, we build the desired k-ary first-order query I.

Moreover, we show that it satisfies

 $(\operatorname{bin}(\mathcal{A})) \downarrow \quad \text{iff} \quad I(\mathcal{A}) \in \mathsf{REACH}.$ 

# Completeness of REACH for NL (Query)

• I is constructed as

$$I = \lambda_{\mathsf{ID},\mathsf{ID}'} \langle \mathsf{true}, \varphi_{\mathsf{N}}, \alpha, \omega \rangle,$$

where:

- The universe relation being "true" indicates that for any *A* ∈ STRUC[σ], the universe of *I*(*A*) consists of *all k*-tuples from the universe of *A*, |*I*(*A*)| = |*A*|<sup>k</sup>;
- 2.  $\mathcal{A} \models \varphi_N(\mathsf{ID}, \mathsf{ID}')$  iff  $(\mathsf{ID}, \mathsf{ID}')$  is a valid move of N on input bin(A);
- 3.  $\mathcal{A} \models \alpha(\mathsf{ID}_i)$  iff  $\mathsf{ID}_i$  is the unique initial ID of N, for inputs of size  $||\mathcal{A}||$ ;
- 4.  $\mathcal{A} \models \omega(\mathsf{ID}_f)$  iff  $\mathsf{ID}_f$  is the unique accept  $\mathsf{ID}$  of N for inputs of size  $||\mathcal{A}||$ .

Formulas  $\alpha$  and  $\omega$  are the following,

$$\begin{aligned} \alpha(x_1,\ldots,x_k) &\equiv x_1 = x_2 = \cdots = x_k = 0; \\ \omega(x_1,\ldots,x_k) &\equiv x_1 = x_2 = \cdots = x_k = \max. \end{aligned}$$

# Completeness of REACH for NL (Query Cont'd)

• Formula  $\varphi_N$  is not hard, but it is more tedious.

It is essentially a disjunction over N's finite transition table.

A typical entry in the transition table is

$$(\langle q, b, w \rangle, \langle q', i_d, w', w_d \rangle).$$

This says that:

- In state q,
- Looking at bit b with the input head;
- Looking at bit w with the work head;

N may:

- Go to state q';
- Move its input head one step in direction *i<sub>d</sub>*;
- Write bit w' on its work tape;
- Move its work head one step in direction  $w_d$ .

# Completeness of REACH for NL (Query Cont'd)

• The corresponding disjunct in  $\varphi_N$  must decode from variable p:

- The old state;
- Which input relation is being read, say R.

Then the bit b is "1" iff  $R_i(r_1, \ldots, r_{a_i})$  holds.

Similarly, we must extract from *p*:

- The segment *j* of the work tape that is currently being scanned;
- The position *s* on that worktape.

Thus, bit w is "1" iff  $BIT(w_j, s)$  holds.

By construction, for any  $\mathcal{A} \in STRUC[\sigma]$ ,  $I(\mathcal{A})$  is the computation graph of N on input bin $(\mathcal{A})$ .

So N accepts bin(A) iff there is a path in I(A) from s to t.

# Gaps in the Proof Sketch

- There are several gaps left in the preceding proof.
  - 1. Using numeric relation BIT, we may write first-order formulas to uniquely identify elements  $\ell_1 = \lceil \log n \rceil$  and  $\ell_2 = \lceil \log \log n \rceil$  of the universe.
  - 2. Since the coding is somewhat arbitrary, it is possible to use the given equations as our definitions of  $\alpha$  and  $\omega$ .
  - 3. Assuming that the first  $\ell_2$  bits of p encode the work head's position s, we may write a formula to uniquely identify element s.
  - Assuming that the bits of s are encoded in the last l<sub>2</sub> bits of p, we may write a formula to uniquely identify element s.
     To do this we need addition, which is available by a previous theorem.

# Completeness of $REACH_d$ for L

- We show REACH<sub>d</sub> is complete for L via first-order reductions.
- We first show that REACH<sub>d</sub> is in L.
- We modify the algorithm for REACH.
- A deterministic path has at most one edge leaving each vertex.
- So nondeterminism is no longer needed.
- We add a counter to detect cycles.

#### Algorithm (Recognizing $REACH_d$ in L)

- 1. b := s; i := 0; n := ||G||
- 2. while  $b \neq t \land i < n \land (\exists!a)(E(b,a))$  do {
- 3. b := the unique *a* for which E(b, a)
- 4. i := i + 1
- 5. if b = t then accept else reject

# Completeness of $REACH_d$ for L (Cont'd)

• The definition of REACH<sub>d</sub> was made just so that the following theorem would be true.

#### Theorem

 $REACH_d$  is complete for L via first-order reductions.

• This proof is similar to the corresponding one for REACH.

We copy the whole construction with  $S \subseteq STRUC[\sigma]$  an arbitrary boolean query from L.

The only difference is that now N is a deterministic logspace Turing machine that computes S.

Since N is deterministic, for any  $A \in STRUC[\sigma]$ , the graph I(A) has at most one edge leaving any vertex.

- It follows that I(A) is in REACH iff it is in REACH<sub>d</sub>.
- Thus,  $N(\operatorname{bin}(\mathcal{A})) \downarrow \operatorname{iff} I(\mathcal{A}) \in \operatorname{REACH}_d$ .

### Subsection 4

### Complete Problems for P

# Alternating Graphs

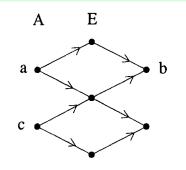
- Let an **alternating graph** G = (V, E, A, s, t) be a directed graph whose vertices are labeled universal or existential.
- $A \subseteq V$  is the set of universal vertices.
- Let  $\tau_{ag} = \langle E^2, A^1, s, t \rangle$  be the vocabulary of alternating graphs.
- Alternating graphs have a different notion of accessibility.
- Let P<sup>G</sup><sub>a</sub>(x, y) be the smallest relation on vertices of G such that:
   1. P<sup>G</sup><sub>a</sub>(x, x);
  - 2. If x is existential and  $P_a^G(z, y)$  holds for some edge (x, z), then  $P_a^G(x, y)$ .
  - 3. If x is universal, there is at least one edge leaving x, and  $P_a^G(z, y)$  holds for all edges (x, z), then  $P_a^G(x, y)$ .

Let

$$\mathsf{REACH}_{a} = \left\{ G : P_{a}^{G}(s, t) \right\}.$$

## Example

• The figure shows an alternating graph.



• In the graph  $P_a^G(a, b)$  holds.

• On the other hand,  $P_a^G(c, b)$  does not hold.

# Recognizing REACH<sub>a</sub> in Linear Time on a RAM

• The following marking algorithm computes REACH<sub>a</sub> in linear time.

#### Algorithm (Recognizing REACH<sub>a</sub> in Linear Time on a RAM)

- 1. make QUEUE empty; mark(t); insert t into QUEUE
- 2. while QUEUE not empty do {
- 3. remove first element, x, from QUEUE
- 4. for each unmarked vertex y such that E(y,x) do {
- 5. delete edge (y, x)
- 6. if y is existential or y has no outgoing edges
- 7. then mark(y); insert y into QUEUE} }
- 8. if s is marked then accept else reject

# Completeness of REACH<sub>a</sub> for P

#### Theorem

REACH<sub>a</sub> is complete for P via first-order reductions.

Let S ⊆ STRUC[σ] be an arbitrary boolean query.
 Assume that S ∈ P.

Let T be the alternating, logspace Turing machine that computes S. We construct a first-order reduction

 $I_a: \mathsf{STRUC}[\sigma] \to \mathsf{STRUC}[\tau_{ag}]$ 

such that, for all  $\mathcal{A} \in \mathsf{STRUC}[\sigma]$ ,

 $T(\operatorname{bin}(\mathcal{A})) \downarrow \quad \text{iff} \quad I_a(\mathcal{A}) \in \operatorname{REACH}_a.$ 

The only difference between I, the query from the proof of REACH, and  $I_a$  is that  $I_a$  must also describe the relation A that identifies the universal states of T.

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# Completeness of REACH<sub>a</sub> for P (Cont'd)

• Assume for simplicity that the universal states are exactly the odd-numbered states.

Assume, further, that the variable p in an ID encodes its state in its low-order bits.

Thus, the state of an ID is universal iff the corresponding p is odd. This occurs iff BIT(p, 0) holds.

Thus, we let

$$I = \lambda_{\mathsf{ID},\mathsf{ID}'} \langle \mathsf{true}, \varphi_{\mathsf{T}}, \psi_{\mathsf{A}}, \alpha, \omega \rangle,$$

where:

ψ<sub>A</sub> = BIT(p,0);
φ<sub>T</sub>, α, ω are defined exactly as in the previous proof.
We have T(bin(A)) ↓ iff I<sub>a</sub>(A) ∈ REACH<sub>a</sub>.